

# Fast Solvers 1. Lecture

1

Our overall goal is to solve the linear system of equations:

$$\text{Find } x \in \mathbb{R}^n \text{ such that } \underline{Ax = b} \quad (1)$$

Here  $A$  is (real) matrix of size  $n \times n$ ,  $A \in \mathbb{R}^{n,n}$

For now we only assume that  $A$  is nonsingular.

We know from elementary courses that Gaussian Elimination will solve this problem (1). In fact

$N_{LU} := \frac{2}{3}n^3 - \frac{1}{2}n^2 - \frac{1}{6}n$  is the number of arithmetic float point operation ( $+$ ,  $-$ ,  $\times$ ,  $:$ ) needed to compute the LU-Factorization of  $A$  with (Naive) G.E. Note that these operation counts are the best estimate for "work".

We define  $C_n := \frac{2}{3}n^3$  so in big  $\mathcal{O}$  notation  $\mathcal{O}(n^3)$

2010 Fastest PC CPU peaked at  $10^9 \cdot 10^9$  Flops

So "theoretically" the work of  $n \approx 5000$  can be done in 1 second and  $n \approx 20000$  in ~~24~~ 24 hours.

Disclaimer: This does not account for memory or communication. Or that the peak can be reached for these kinds of problems.



"  $n = 5000$   $A$  (and  $A^{-1}$ ) require 0.2gb each  
 $n = 200000$  — " — require 320gb

Note if you run out RAM, you are in trouble.

However ~~we~~ we are not solving general non singular matrices  $A$ .

We will focus on matrices arising from discretizations of PDE or other things ~~like~~ related to PDE.

For these discretization we assume we use basis functions with local support, that is, we assume  $A$  is sparse (Most entries are zeroes)

This allows us to reduce memory and computational requirements for solving (1).

Note: IF  $A$  is sparse, then  $A^{-1}$  is typically dense.

We start with a very simple Model problem.

1D Poisson Problem

Given  $f(x)$  solve  $-u''(x) = f(x)$  on  $(0,1)$   
with  $u(0) = u(1) = 0$

For simplicity we use a FEM



# Lecture 4: Linear iterative methods

1

## The Richardson iteration

$$u^k = u^{k-1} - \tau (Au^{k-1} - b) \quad (\text{R.I.})$$

damping (relaxation parameter  
(acceleration))

Cost:  $O(n)$  if  $A$  is sparse.

This is an important method, but by itself, it is somewhat useless.

Let  $e^k := u^k - u$  be the error

$$\begin{aligned} (\text{R.I.}) - u &\Rightarrow e^k = e^{k-1} - \tau (Au^{k-1} - b) \\ &= e^{k-1} - \tau Ae^{k-1} \end{aligned}$$

$$\ell^2\text{-norm} \quad \|e^k\| = \|e^{k-1} - \tau Ae^{k-1}\| \leq \|I - \tau A\| \|e^{k-1}\|$$

If  $\|I - \tau A\| \leq 1$  we have convergence

$$\text{Matrix / Operator norm} \quad \|A\| = \max_{x \neq 0} \frac{\|Ax\|}{\|x\|} = \lambda_{\max} \text{ if } A \text{ is SPD}$$

Assume for simplicity that  $A$  is SPD

$$\|I - \tau A\| = \max_{0 \neq x} \frac{\|(I - \tau A)x\|}{\|x\|} = \begin{cases} 1 - \tau \lambda_{\min} \\ -(1 - \tau \lambda_{\max}) \end{cases}$$

Let  $\lambda_1 \leq \lambda_2 \leq \dots \leq \lambda_n$  be the eigenvalue in order



$\rho := \|I - \tau A\|$  Convergence Factor / contraction number

Optimal  $\tau$ :  $1 - \tau \lambda_1 = -(1 - \tau \lambda_n)$

$$\tau_{opt} = \frac{2}{\lambda_1 + \lambda_n}$$

Optimal  $\rho = \max_{\lambda} |1 - \tau \lambda| = 1 - \tau \lambda_1 = 1 - \frac{2\lambda_1}{\lambda_1 + \lambda_n}$   
let us assume

The same result if we use  $\lambda_n$ .  
 $= \frac{\lambda_n - \lambda_1}{\lambda_n + \lambda_1} = \frac{\kappa - 1}{\kappa + 1}$   $\kappa := \frac{\lambda_n}{\lambda_1}$  Condition Number

$$\|e^k\| = \|(I - \tau A)e^{k-1}\| \leq \rho \|e^{k-1}\| \leq \left(\frac{\kappa - 1}{\kappa + 1}\right)^k \|e^0\|$$

So this is optimal "convergence". Note we will later derive a similar result for Krylow - methods.

### Stopping criteria

When do we stop the iterations?

If we have  $u$ , then we can stop at  $\frac{\|e^k\|_2}{\|u\|} \leq \epsilon \approx 10^{-16}$  or some other norm (infinity norm)

Normally we do not have  $u$ ...

One option  $\|u^{k+1} - u^k\|_Q \leq \epsilon$  (+ scaling)

Can be bad!



4

$$\lambda_n = \frac{4}{h^2} \sin^2\left(\frac{n\pi h}{2}\right) = \frac{4}{h^2} \sin^2\left(\frac{n\pi}{2} \frac{h}{n+1}\right) \approx \frac{4}{h^2}$$

$$\kappa = \frac{\lambda_n}{\lambda_1} \approx \frac{4\pi^2}{h^2} \quad \kappa \sim \frac{1}{h^2} \sim n^2$$

$$f = \frac{\kappa - 1}{\kappa + 1}$$

n	10	100	1000
κ	48	4134	406095
f	0.9595	0.99952	0.999995
it est	446	38073	3740273

$$\|e^k\| = f^k \|e^0\|$$

$$\frac{\|e^k\|}{\|e^0\|} = \epsilon = 10^{-8}$$

$$k = \frac{\log \epsilon}{\log f}$$

↑ estimated number of iterations.

More general iterative solvers:

$$(*) \quad \underline{u^k = u^{k-1} - L^{-1}(Au^{k-1} - b)}$$

(we will later call  $L^{-1}$  the smoother)

↗ We use this formulation for analyzing purposes. The implementation will probably differ.

Note for Richardson  $L^{-1} = \tau I$

Let  $A = D - A_L - A_R$  (Left/right strictly triangular)



Jacobi iteration:  $L^{-1} = D^{-1}$

5

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$$\begin{aligned} u^k &= u^{k-1} - D^{-1}(Au^{k-1} - b) \\ &= u^{k-1} - D^{-1}((D - A_L - A_R)u^{k-1} - b) \\ &= D^{-1}(A_L + A_R)u^{k-1} + D^{-1}b \end{aligned}$$

Can be damped

Gauss-Seidel:  $L^{-1} = (D - A_L)^{-1}$   
(forward)

$$\begin{aligned} u^k &= u^{k-1} - (D - A_L)^{-1}((D - A_L - A_R)u^{k-1} - b) \\ &= (D - A_L)^{-1}(A_R u^{k-1} + b) \end{aligned}$$

Gauss-Seidel (backward)  $L^{-1} = (D - A_U)^{-1}$

$$u^k = (D - A_R)^{-1}(A_L u^{k-1} + b)$$

Symmetric Gauss-Seidel: Forward + Backward  
the cost is 1.5 of a normal GS (allegedly)

Lemma Symmetric GS has the form (\*)  
with  $L^{-1} = (D - A_R)^{-1} D (D - A_L)^{-1}$ . Note: if  $A$  is  
symmetric then  $L$  is symmetric.

Proof Symmetric GS is

$$\begin{aligned} u^{k-\frac{1}{2}} &= (D - A_L)^{-1}(A_R u^{k-1} + b) \\ u^k &= (D - A_R)^{-1}(A_L u^{k-\frac{1}{2}} + b) \end{aligned}$$

which gives

$$u^k = (D - A_R)^{-1} [A_L (D - A_L)^{-1} (A_R u^{k-1} + b) + b]$$

We want  $u^k = u^k - L^{-1}(Au^{k-1} - b)$



## Multi grid methods

In lecture 4 we consider linear iterative methods like:

Richardson, Jacobi, Gauss-Seidel, SOR.

$$(*) \quad u^k = u^{k-1} - L^{-1}(Au^{k-1} - b)$$

They are slow if  $\kappa$  is large, like for Poisson problem.

Recall the 1D Poisson:  $\lambda_k = \frac{4}{h^2} \sin^2\left(\frac{k\pi h}{2}\right)$  and

$$u_k = \sin(k\pi x) \quad k = 1, 2, \dots, n$$

The error can be represented as a linear combination of  $u_k$ . If analysed we can see that the high frequency components ( $k$  is large) are reduced fast, while low frequency components ( $k$  is small) reduced very slowly.

Idea of Multi grid:

Use smoothers to reduce high frequency error. Then transfer the problem to a coarser mesh/grid. Use smoother on the coarser problem and continue this procedure.



Simple two-grid method.

$A_h u_h = b_h$  coarse  
 $A_h u_h = b_h$  Fine

Smooth  $r$ -times  $u_h^{k,m} = u_h^{k,m-1} - L_h^r (A_h u_h^{k,m-1} - b_h)$

Restrict to coarse level  ~~$R_h$~~   $m=1, 2, \dots, r$

$\Gamma_H := R(b_h - A_h u_h^{k,r})$

Solve for  $p_H$   $A_H p_H = \Gamma_H$

Prolongate and update solution  $u_h^{k+1,0} = u_h^{k,r} + P p_H$

Geometric MG

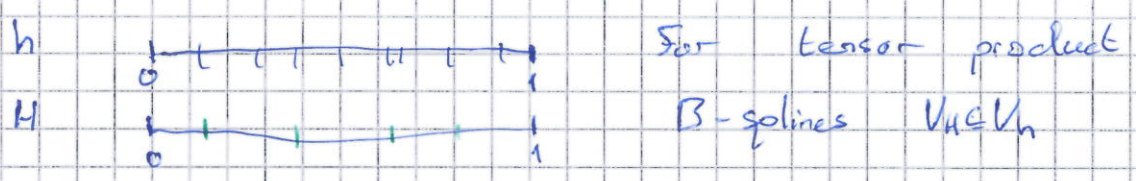
Assume  $A_h u_h = b_h$  and  $A_H u_H = b_H$  results from FEM/IGA discretizations. I will use  $u_h$  for both functions and vectors (Note: Be careful!)

Let  $u_h \in V_h$  and  $u_H \in V_H$ .

If  $V_H \subset V_h$  (nested spaces) we can use the canonical embedding  $I_H^h$  as  $P$  and its transpose  $I_h^H = (I_H^h)^T$  as  $R$ .

Example (IGA) Assume we only have  $A_h u_h = b_h$

We can find a coarse space by looking at the underlying grid (knot vector)



We can also play around with multiplicity and spline degree



haven't chosen a coarser grid we can construct  $I_H^h$  (Knot insertion algorithm's)

we now need  $A_H$ ,  $B_H$   
 If  $I_H^h$  and  $A_h$  are matrices we have

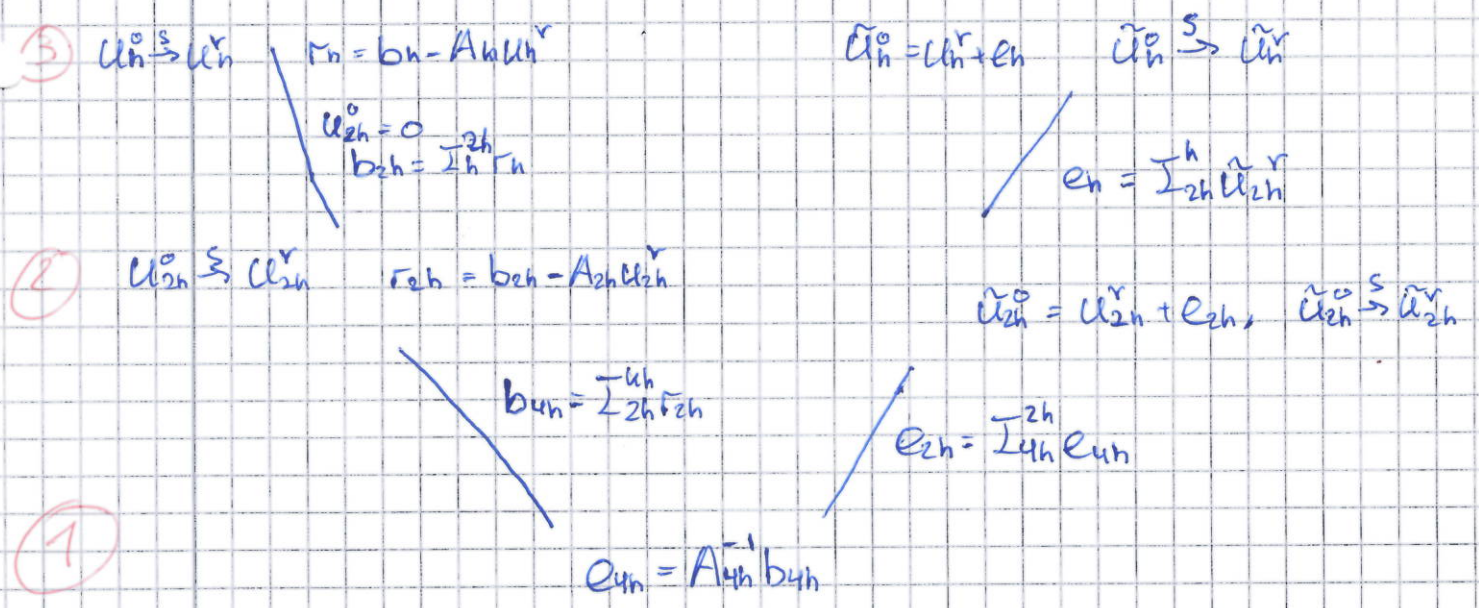
$$A_H = I_H^h A_h I_H^h \quad \text{However this is expensive to evaluate.}$$

Instead we assemble  $A_H$  on  $V_H$ .  
 Similar approach for FEM

Note normally the final grid/mesh is obtained via refinement. In these cases we get the coarse grid/mesh for "Free".

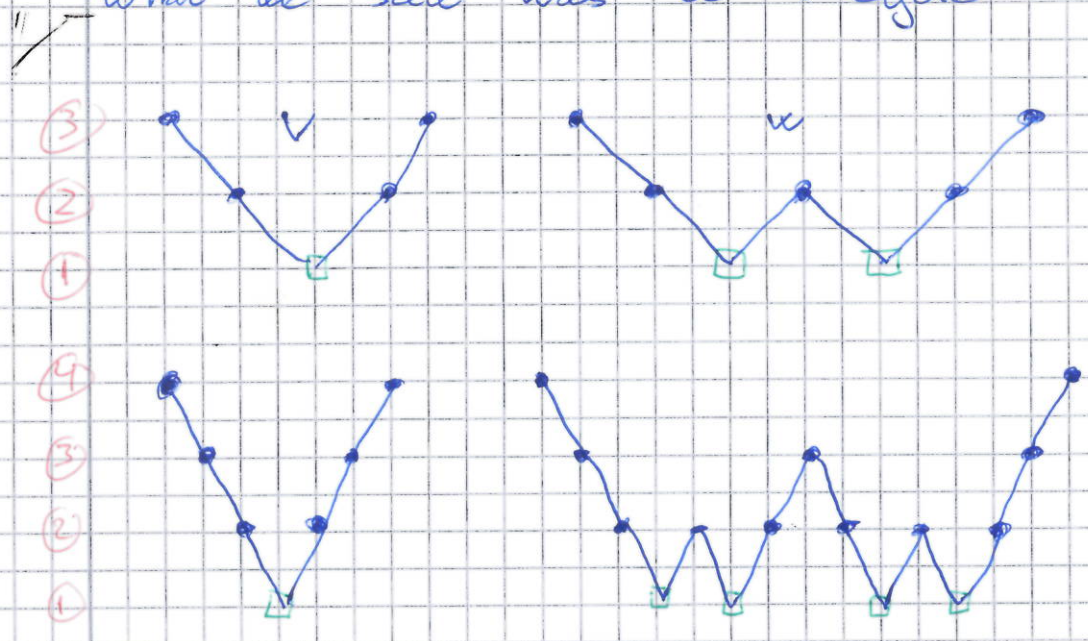
Practical MG algorithm we describe a 3-level method  $h, 2h, 4h$   
 $\tilde{u}_h^0 = \tilde{u}_h^r$  let  $u_h^0$  be the initial guess.

$$u_h^0 \xrightarrow{S} u_h^r; \quad u_h^{n+1} = u_h^n - L_h^{-1}(A_h u_h^n - b_h) \quad n=0,1,\dots,r$$





What we saw was a V-cycle



Error of the two-grid method (Hackbusch)

$$e^1 = u - u^1 = (I - T_H) S_h \underbrace{(u - u^0)}_{e^0}$$

where  $S_h = I - \gamma L_h^{-1} A_h$   
↑  
Smoothing

$T_H = I_H A_H^{-1} A_h A_h$   
↑  
coarse-grid correction

Assume  $A_i$  and  $L$  are SPD

We show convergence in the  $L$ -norm i.e.,

$$q := \|(I - T_H) S_h\|_{L_h} \leq 1$$

$$\|e^1\|_{L_h} \leq q \|e^0\|_{L_h}$$



First we prove a useful equality  
M is a square matrix and L is SPD

$$\|M\|_L = \|L^{1/2} M L^{1/2}\|$$

proof

$$\begin{aligned} \|M\|_L^2 &= \left( \sup_{x \in \mathbb{R}^n} \frac{\|Mx\|_L}{\|x\|_L} \right)^2 = \sup_{x \in \mathbb{R}^n} \frac{\langle L M x, M x \rangle}{\langle L x, x \rangle} \quad \text{define } y = L^{1/2} x \\ &= \sup_{y \in \mathbb{R}^n} \frac{\langle L M L^{-1/2} y, M L^{-1/2} y \rangle}{\langle y, y \rangle} = \sup_{y \in \mathbb{R}^n} \frac{\|L^{1/2} M L^{1/2} y\|^2}{\|y\|^2} = \|L^{1/2} M L^{1/2}\|^2 \end{aligned}$$

Using this we get

$$\begin{aligned} \|(I - T_h) S_h^r\|_{L_h} &= \|L_h^{1/2} (I - T_h) S_h^r L_h^{-1/2}\| \\ &= \|L_h^{1/2} (I - T_h) \underbrace{A_h^{-1} L_h^{1/2} L_h^{1/2} A_h}_{=I} S_h^r L_h^{-1/2}\| \\ &\leq \underbrace{\|L_h^{1/2} (I - T_h) A_h^{-1} L_h^{1/2}\|}_{\leq C_A} \underbrace{\|L_h^{1/2} A_h S_h^r L_h^{-1/2}\|}_{\leq C_S r} \leq C_A C_S r \end{aligned}$$

Approximation property      Smoothing property.

The idea is to prove these two inequalities such that  $C_A C_S$  is independent of  $n(h)$ .



## Lemma 1

8

$\| (I - T_H) u_h \|_{L_h}^2 \leq C \| u_h \|_A^2 \quad \forall u_h \in V_h$   $\Leftrightarrow$   
is equivalent to the approximation property.

### Proof

Note  $T_H = I_H^h A_H^{-1} I_H^h A_h$  is the orthogonal projector from  $V_h$  to  $V_H$   $\Rightarrow$

$$(I - T_H) A_h^{-1} = (I - T_H) A_h^{-1} \quad \Leftrightarrow$$

$$\# \sup_{u_h \in V_h} \frac{\| (I - T_H) u_h \|_{L_h}^2}{\| u_h \|_A^2} = \sup_{w_h} \frac{\langle L_h (I - T_H) A_h^{-1/2} w_h, (I - T_H) A_h^{-1/2} w_h \rangle}{\| w_h \|^2}$$

$w_h := A_h^{1/2} u_h$

$$= \sup_{w_h} \frac{\| L_h^{1/2} (I - T_H) A_h^{-1/2} w_h \|^2}{\| w_h \|^2} \leq C_A$$

$$\| X_h \| \leq C_A^{1/2} \Rightarrow \| X_h X_h^T \| \leq C_A$$

$$X_h X_h^T = L_h^{1/2} (I - T_H) A_h^{-1} (I - T_H)^T L_h^{1/2} \stackrel{\Leftrightarrow}{=} L_h^{1/2} (I - T_H) A_h^{-1} L_h^{1/2}$$

Projector

□